

Aspects of implicit and explicit human interactions with ubiquitous geographic information

Fabien Girardin

Universitat Pompeu Fabra

PhD thesis defense, Barcelona, July 14, 2009

Ubiquitous geographic information

connected

digital


location-aware

mobile

physical



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hkg skyline
from fgirardin

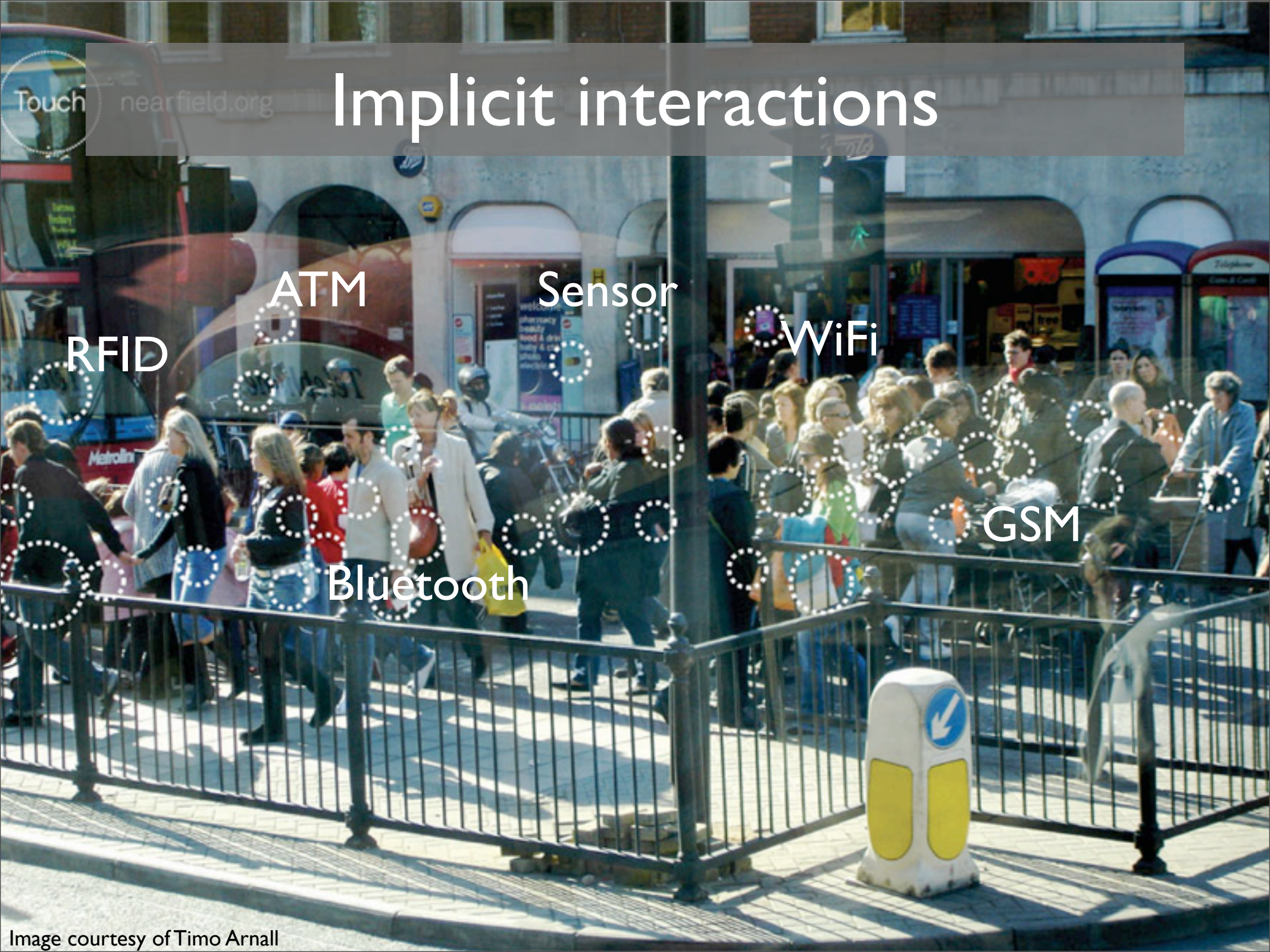
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Explicit interations

Satnav, Google Maps search, Volunteer Generated Information



*“Current technology requires information to be served from somewhere and delivered to somewhere [...] **at geographic scales a bit always has an associated location in real geographic space.**”*



Touch nearfield.org

Implicit interactions

RFID

ATM

Sensor

WiFi

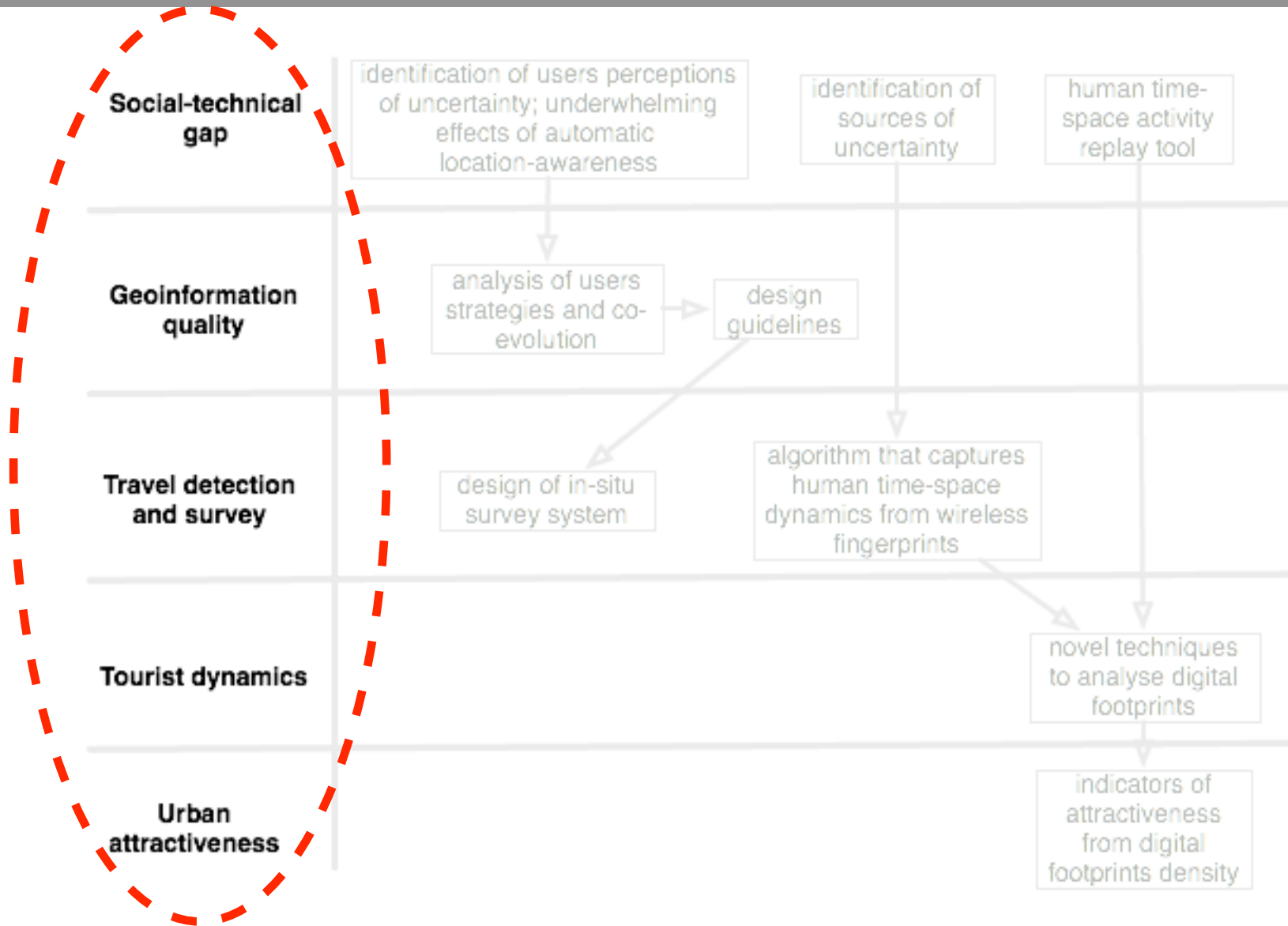
Bluetooth

GSM

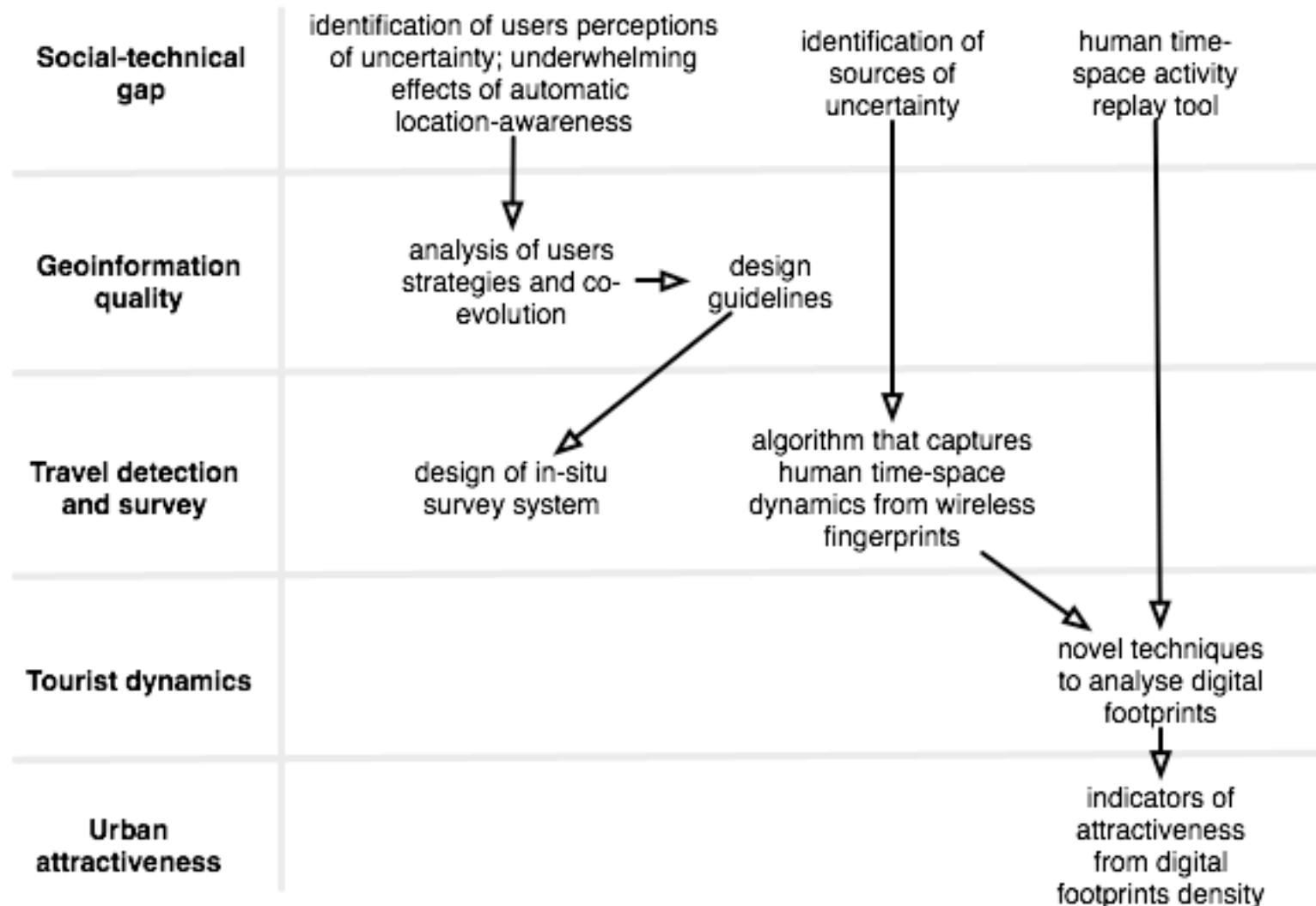
Main motivation

There is still very little understanding on the implications on people of this ubiquitous presence of geographic information

Studied aspects



Thesis articulation



Thesis articulation

Evidences and factual knowledge

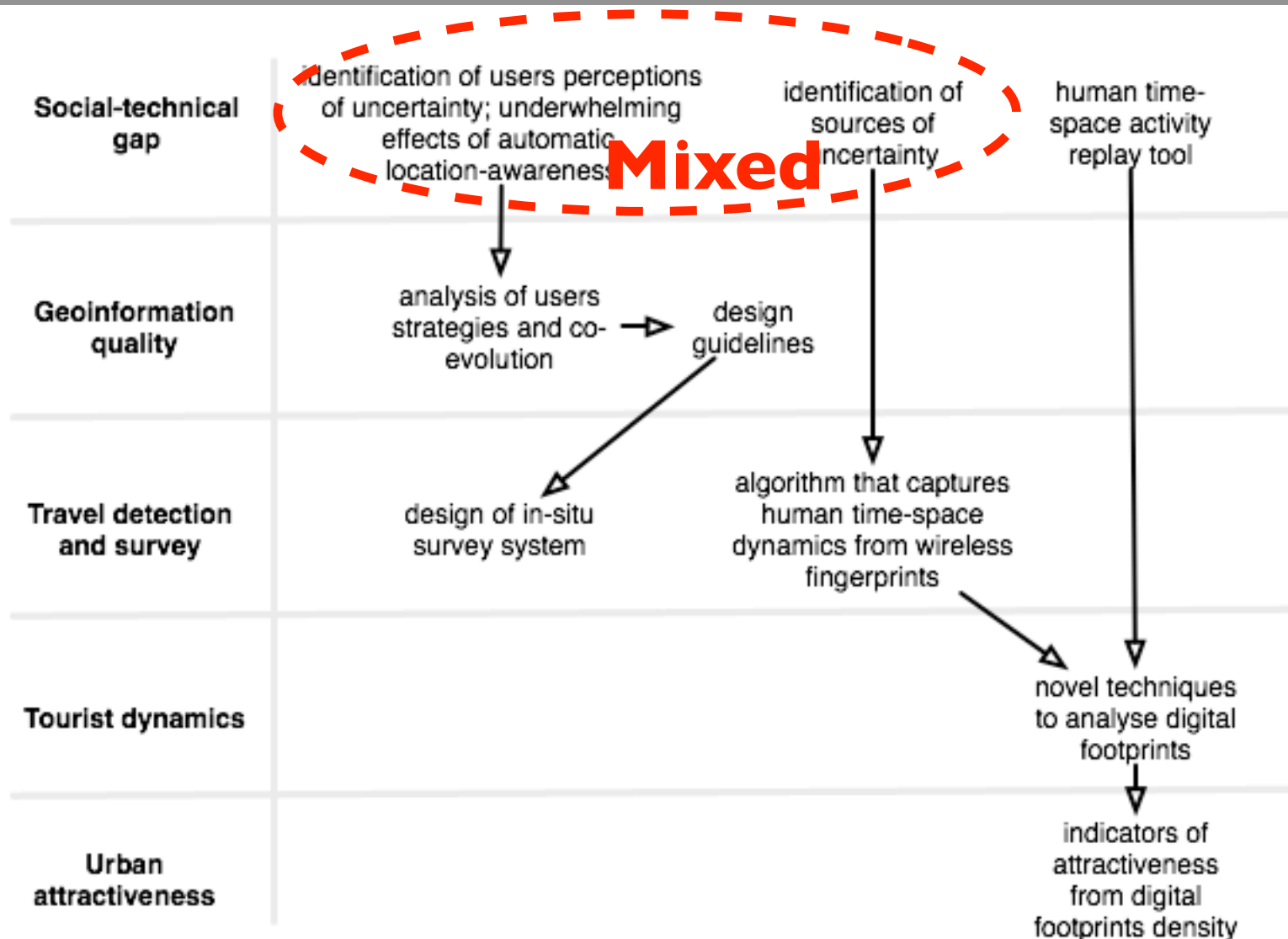


Data collection and visualization

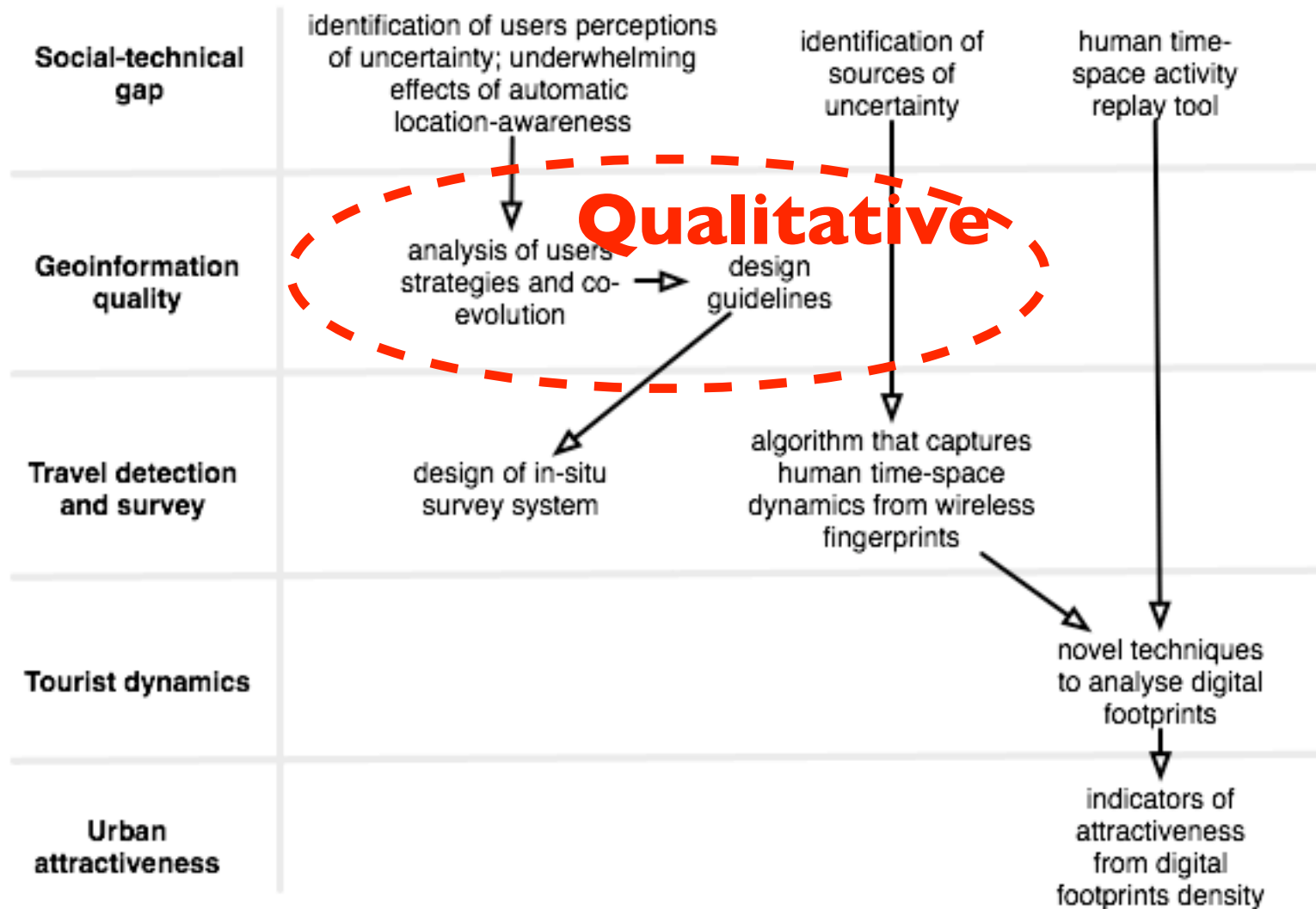
Design guidelines

Data analysis, observations and indicators

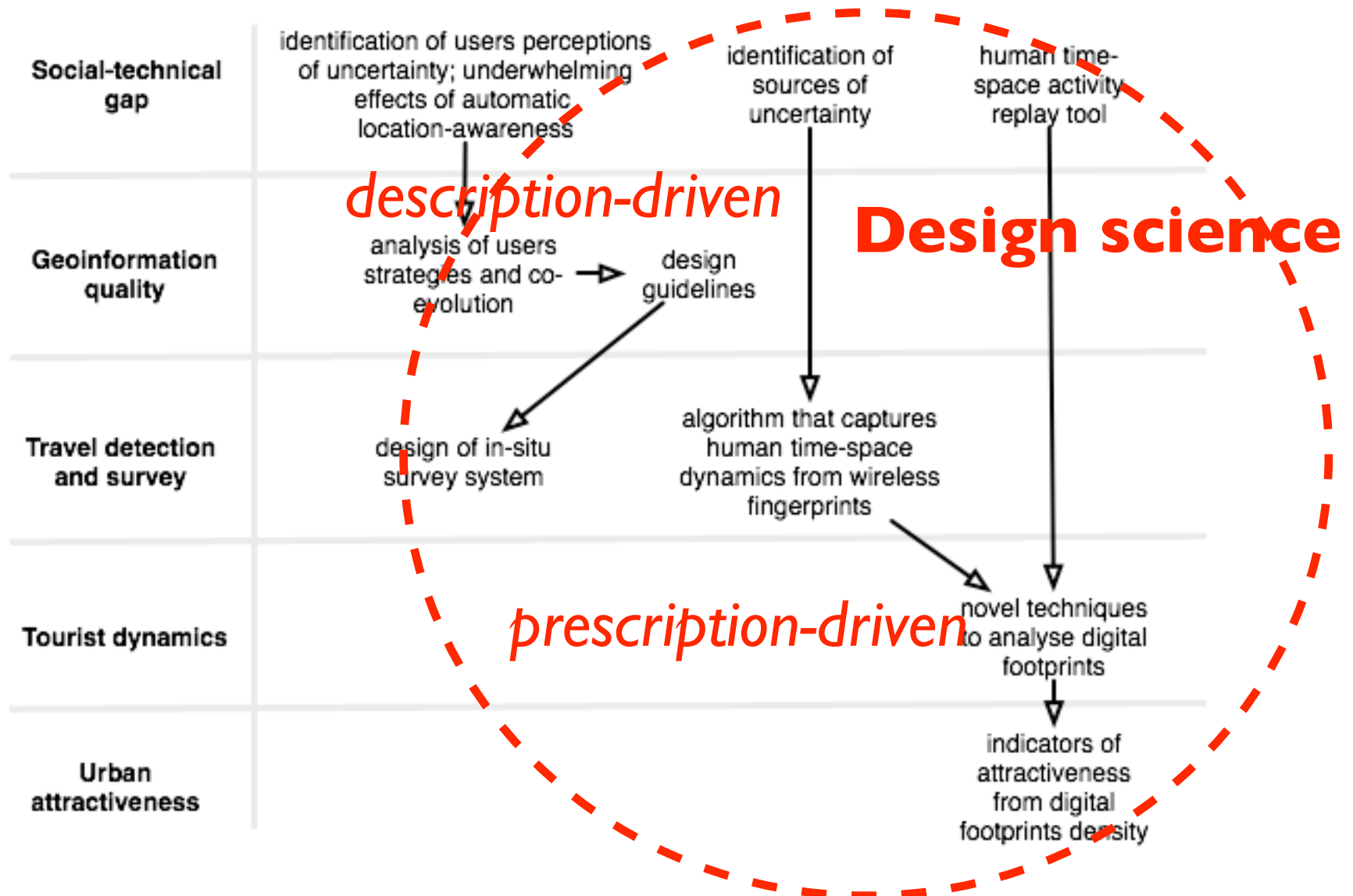
Research methods

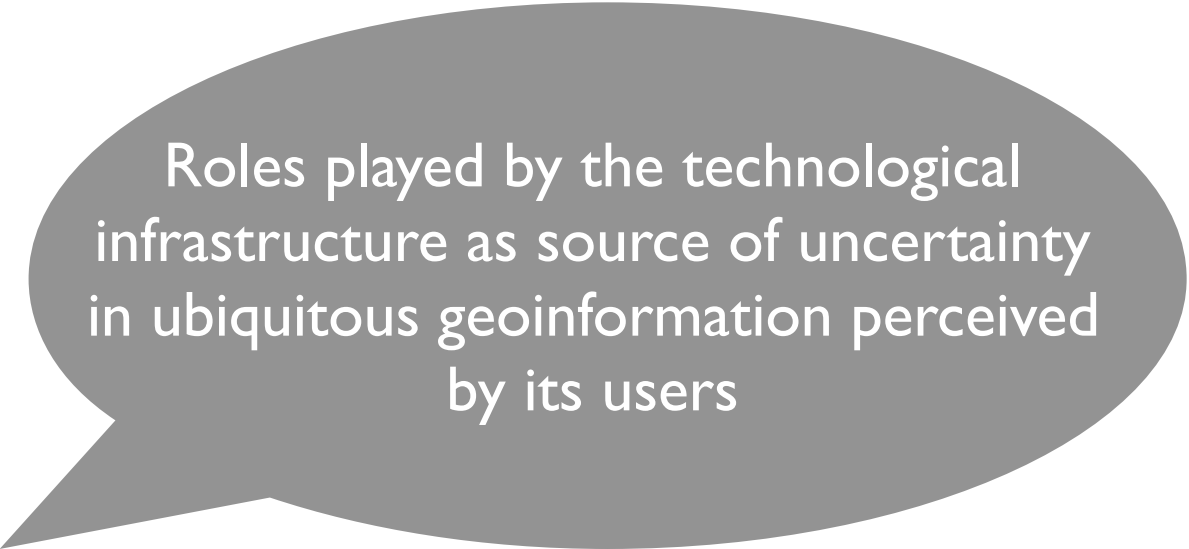


Research methods



Research methods





Roles played by the technological infrastructure as source of uncertainty in ubiquitous geoinformation perceived by its users

Social-technical gap

Geoinformation quality

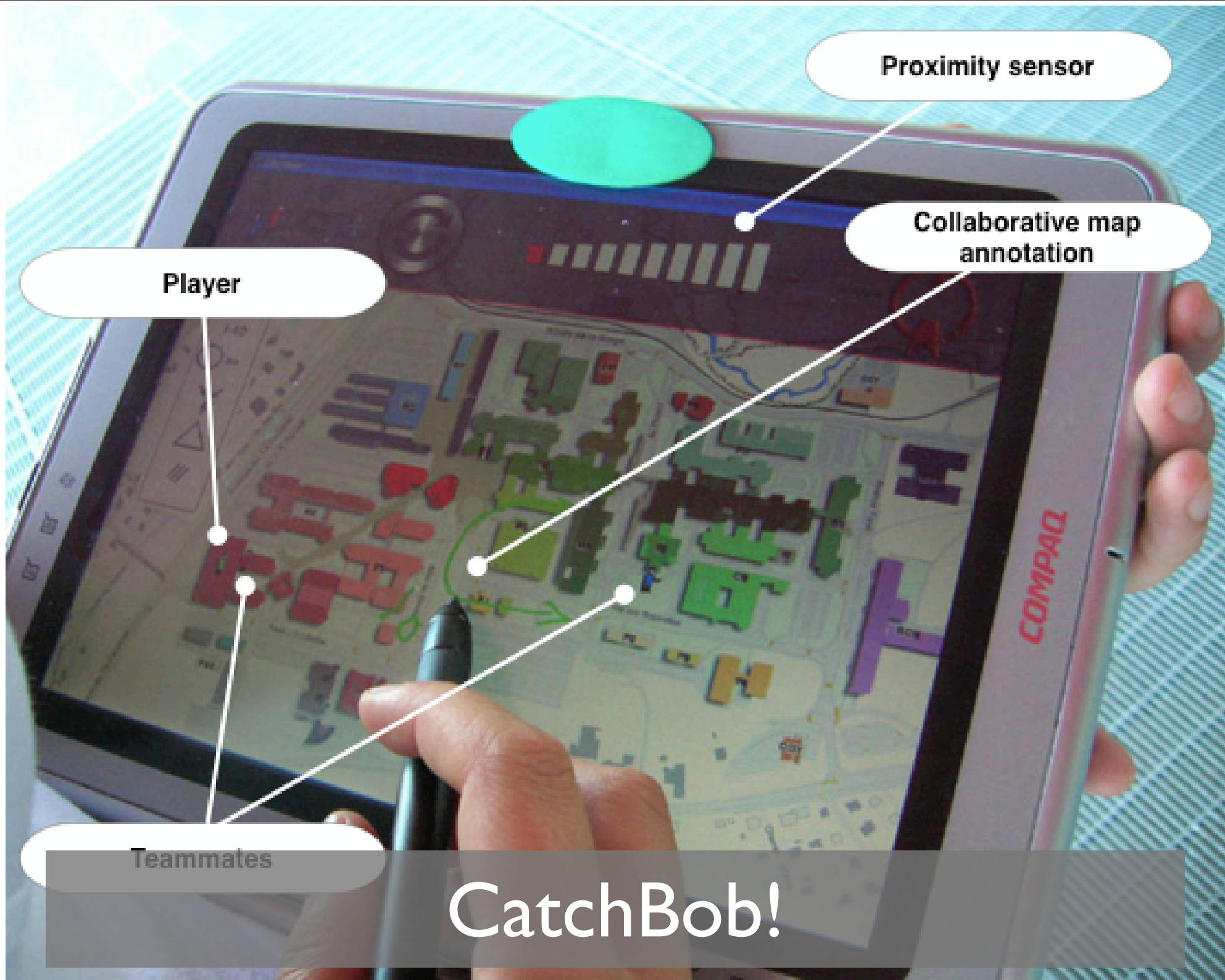
Travel detection

Tourist dynamics

Urban attractiveness

Method

- Pervasive game as alibi
- Mixed quantitative (game logs) and qualitative data (post-game questionnaire and confrontation)
- Procedure: planning, game, questionnaire, replay (group confrontation)
- 60 participants (20 teams of 3 players)



Proximity sensor

Collaborative map
annotation

Player

Teammates

CatchBob!



Replay tool

CatchBob!

Nicolas Nova, Fabien Girardin, Pierre Dillenbourg
Center for Research and Support of Training and its Technologies (CRAFT)
Swiss Federal Institute of Technology Lausanne (EPFL)

Take-aways

- The quality of the ubiquitous geoinformation influences the user experience and the infrastructures must be consciously attended, as they are unevenly distributed, unevenly available
- Different types of reactions to uncertainty
- Underwhelming effect of automatic location-awareness

Need a wider context, with a wider range of applications, devices and artefacts, common for ubiquitous systems.

Social-technical gap



Geoinformation quality

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Urban attractiveness

Analysis of users strategies and co-evolution in the real-world

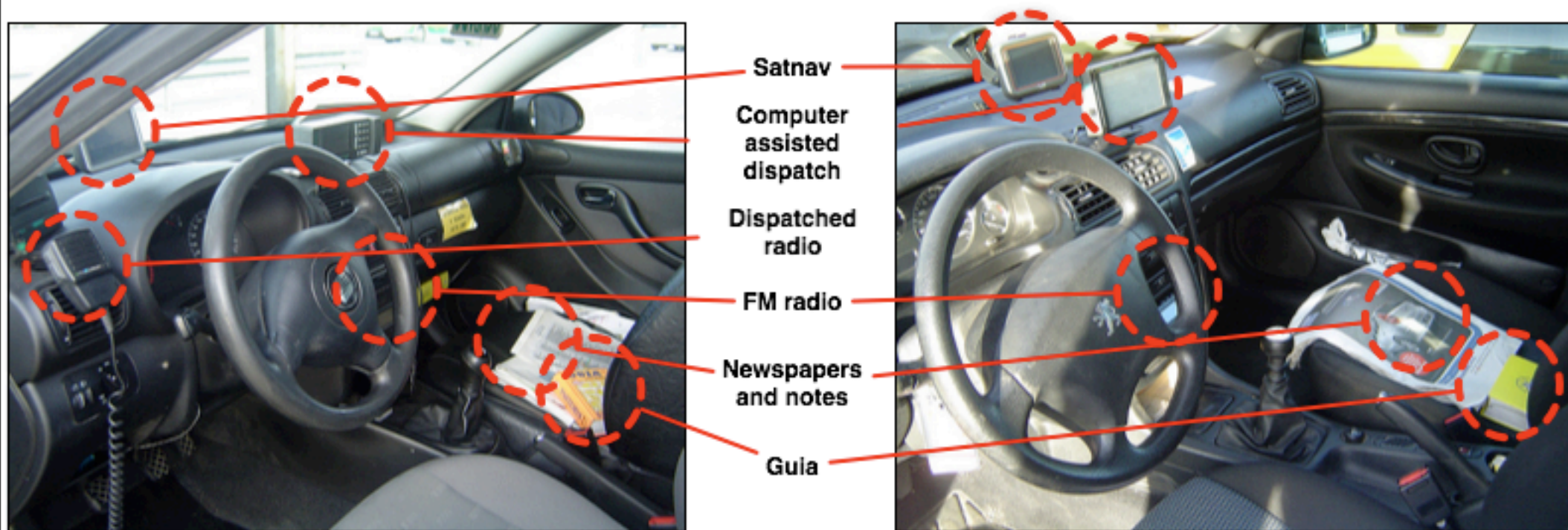


Taxi drivers practices

Method

- Ethnographic study with 12 informants
- Procedure: artifact model, semi-structured interviews, coding
- Focus: acquisition, expectation gap, evolution

Ecosystem of artifacts





Some findings

- No new sphere of practice, but underwhelming effects of automating wayfinding.
- Assessing the quality of the geoinformation
- Social amputation: affects the learning of the city
- Design strategies such as seamful design

Human time-space activity sensing; design guidelines (seamful design)

Social-technical gap

Geoinformation quality


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Urban attractiveness

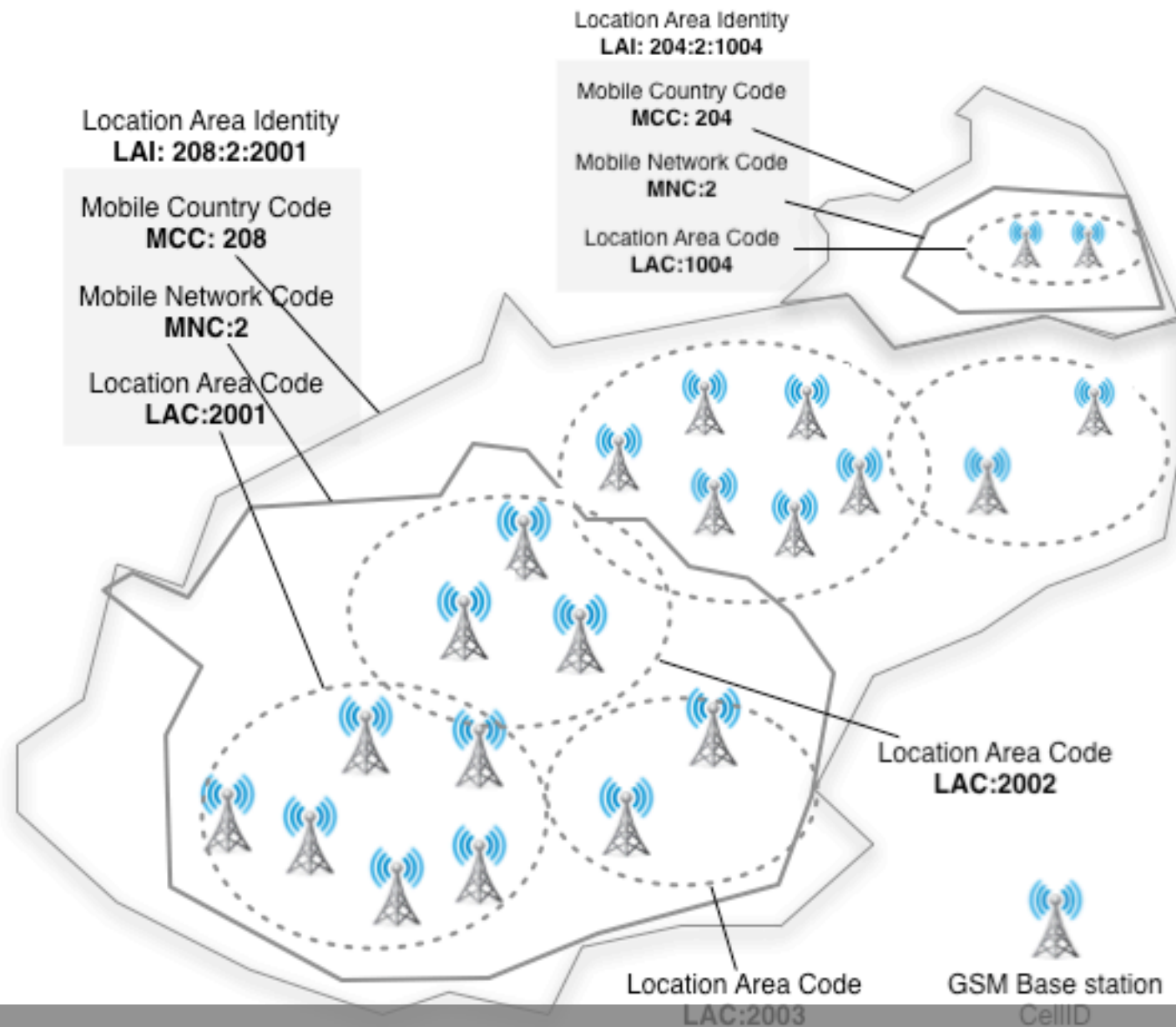
The ubiquitous technologies that afford us new flexibility in conducting our daily activities are simultaneously providing the means to study our activities in time and space.

*“I am sure that this accumulation of traces ... is worth pointing out. **The precise forces that mould our subjectivities and the precise characters that furnish our imaginations are all open to inquiries by the social sciences.** It is as if the inner workings of private worlds have been pried open because their inputs and outputs have become thoroughly traceable.”*



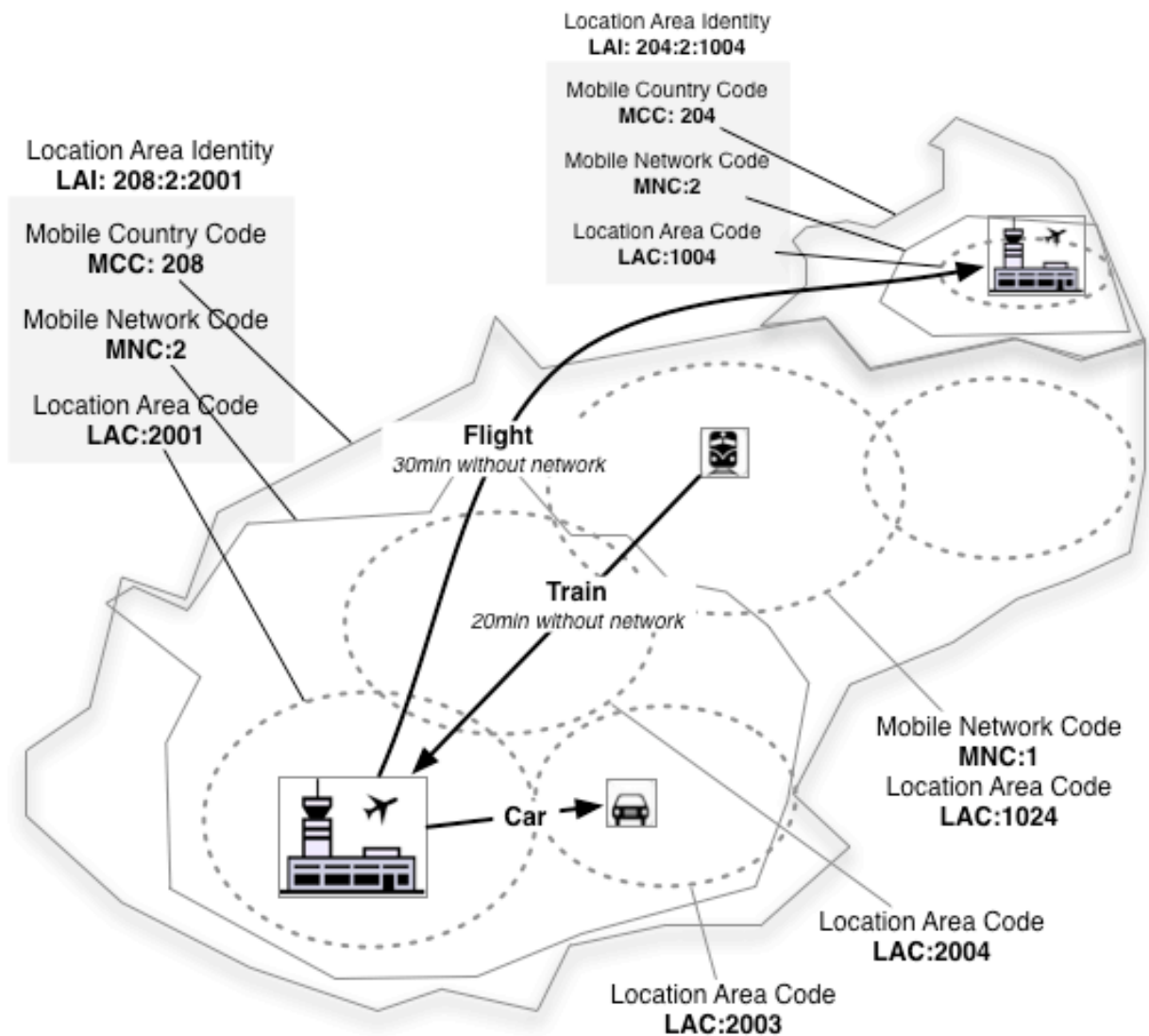
Any country
Any user
Anywhere
Accurately
Privacy
Cost
Longevity
No fatigue effect

Air-travel survey



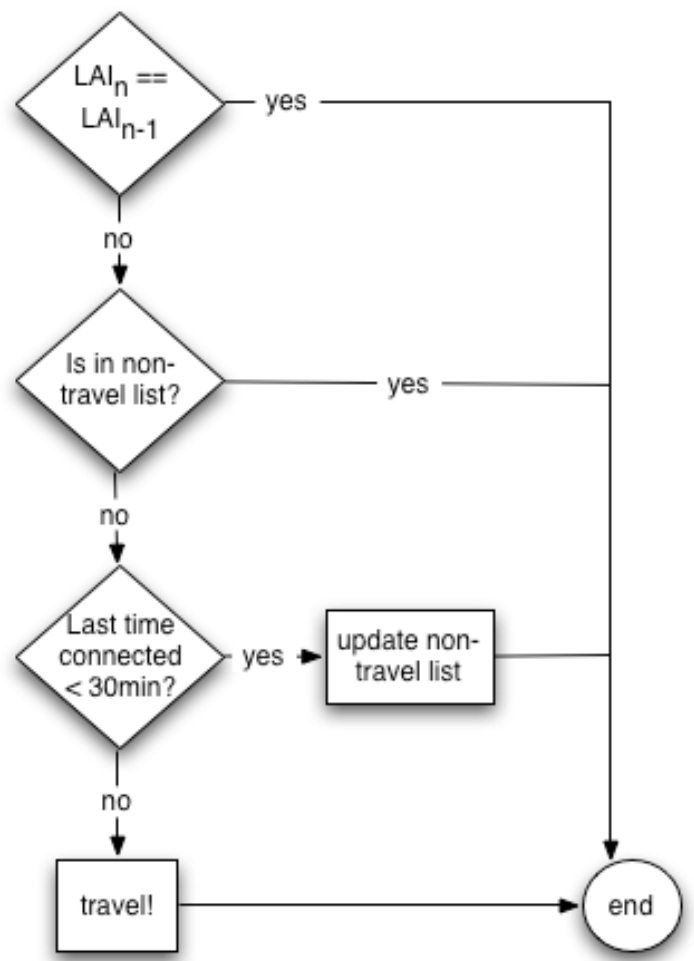
LAI fingerprinting

Algorithm

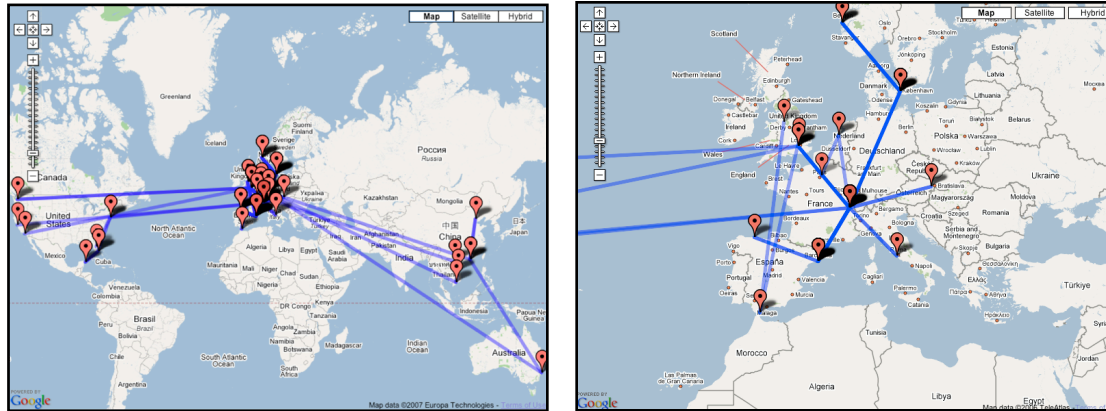


LAI sequences

Flight: 208:2:2001 -> 204:2:1004
 Train: 208:1:1024 -> 208:2:2004 -> 208:2:200
 Car: 208:2:2001 -> 208:2:2003



World-wide evaluation



- 12 months, 6 participants, multiple carriers
- 97% flight detection rate (74/76)
- Issues with: stop-overs and short flights
- No negative response to false positives (needs further studies)
- Revision of algorithm according to social rules

Human time-space replay tool

Social-technical gap

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Considers explicit user-generated ubiquitous geoinformation to provide more empirical evidences of travellers' density and flows

*“When many individual diagrams are aggregated to the level of cities and regions, these visualizations may provide geographers, for the first time, with truly dynamic maps of dynamic human processes. **One might imagine them as twenty-first century “weather maps” of social processes.**”*

Photographers leave digital footprints

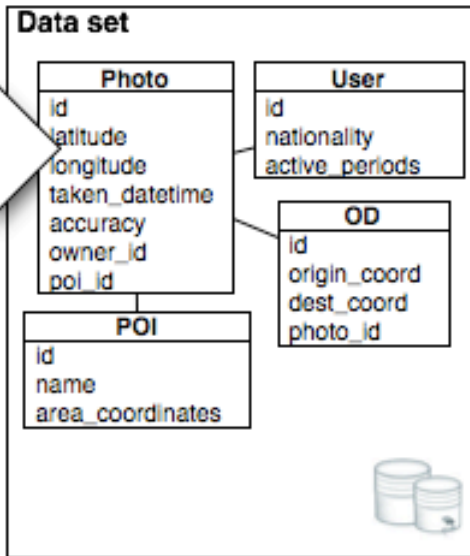


Digital footprinting

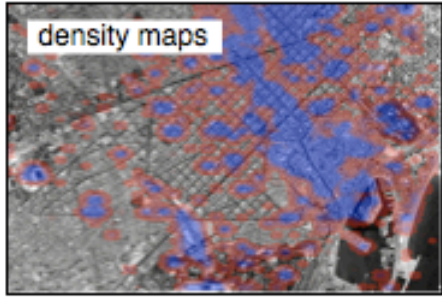
└ Data collection and storage ─ ─ ─ Data fusion ─ ─ ─ Data analysis and observations ─ ─ ─




retrieve with
Flickr API




Urban Dynamics software



density maps

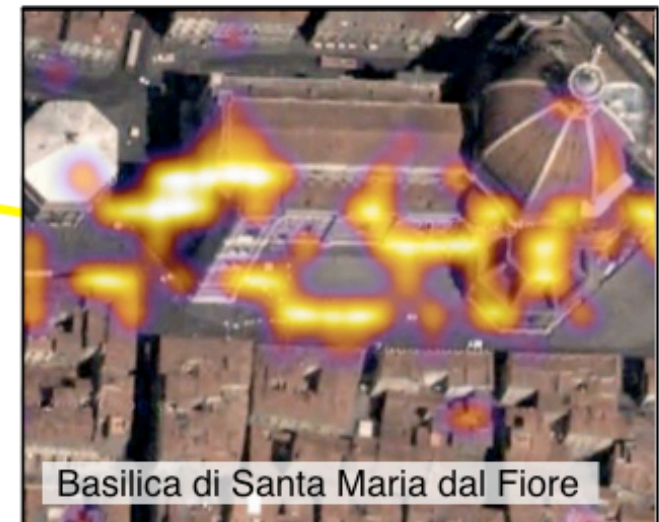
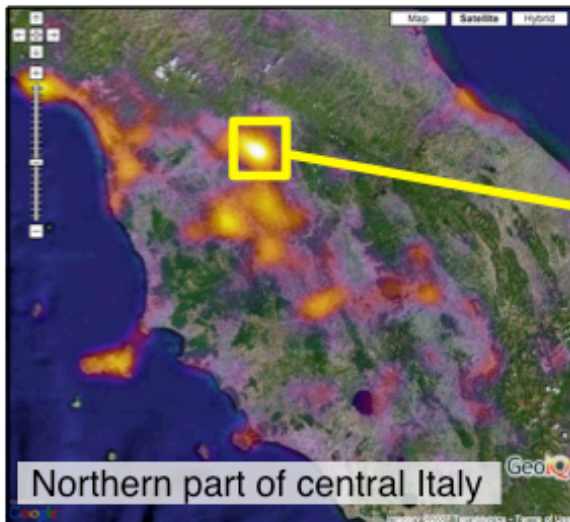


temporal signatures



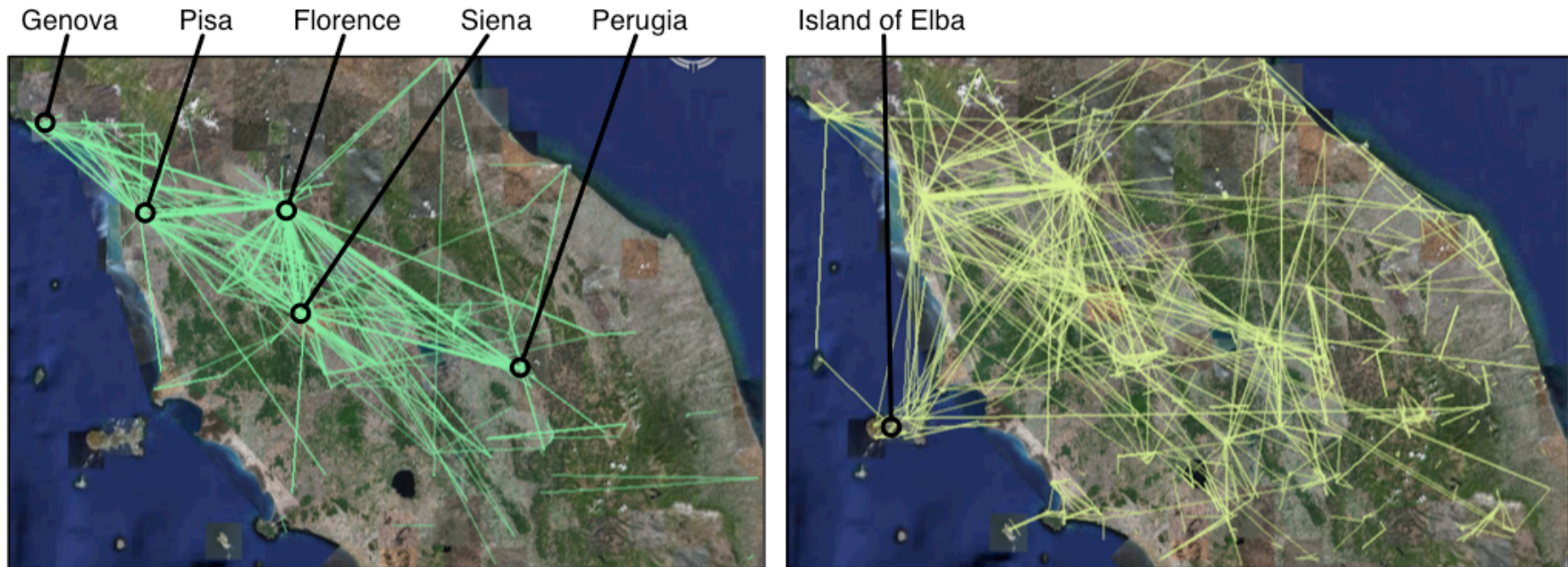
flow maps

Density and scales



Province of Florence (2005-2007)
81,017 georeferenced photos, 4280 photographers

Origins and traces



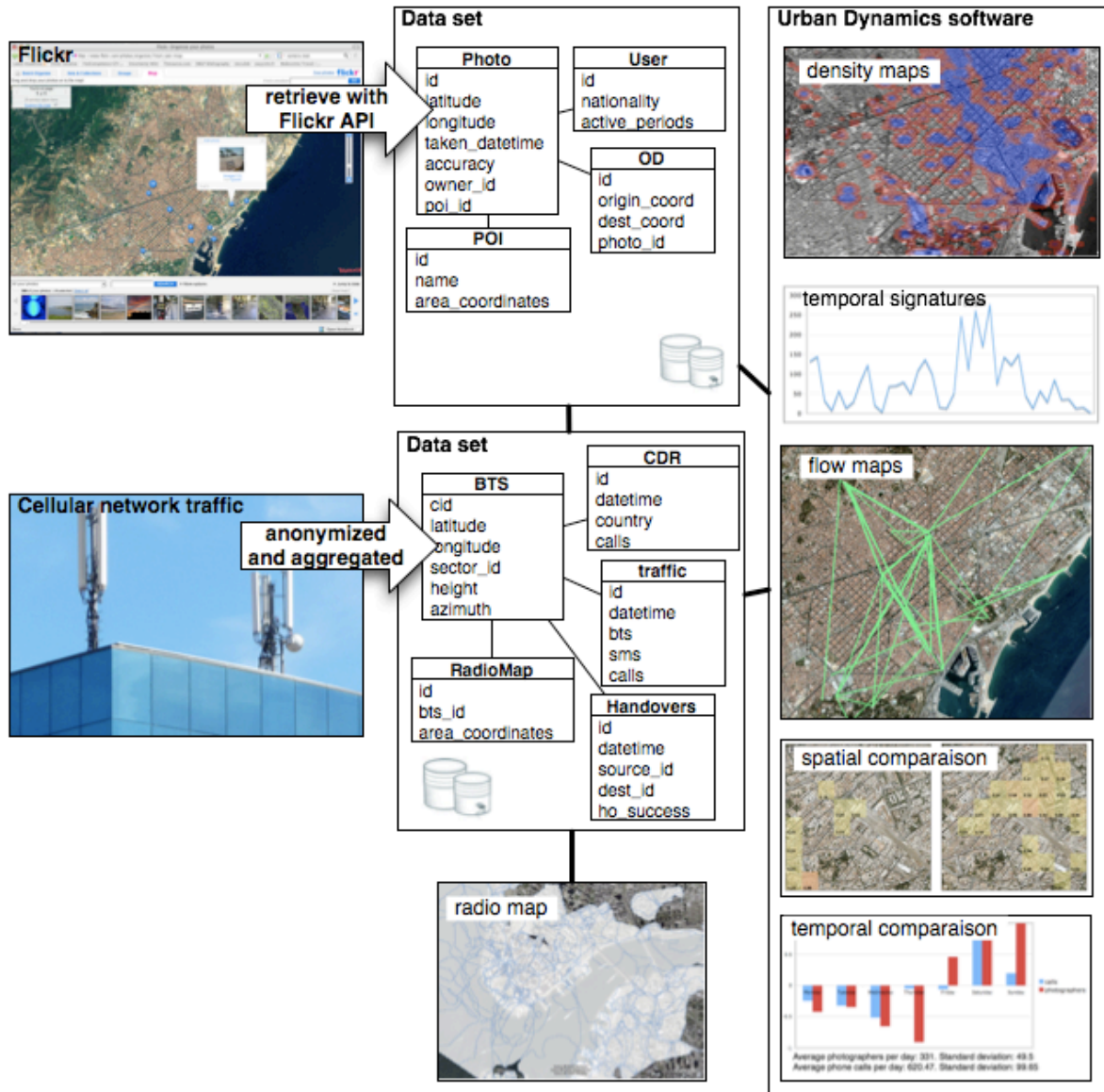
Tourists and locals can be recognized from their practice
60% of users disclose their home country
Value of the act of communication



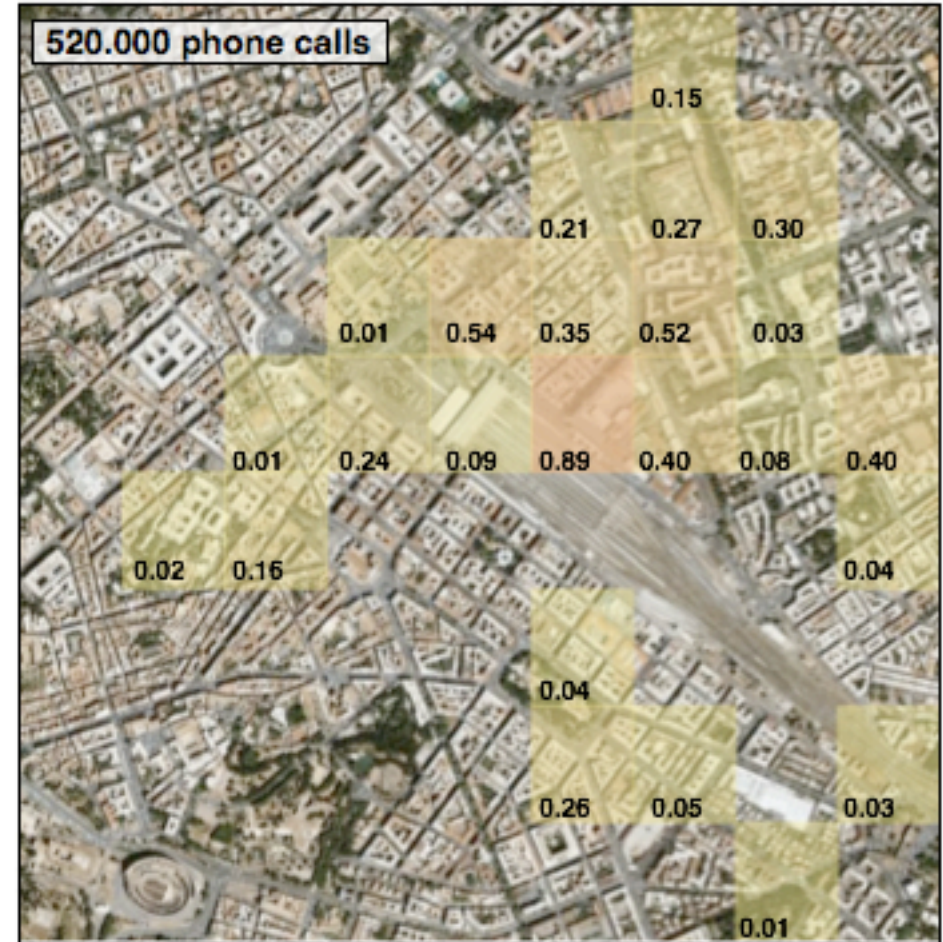
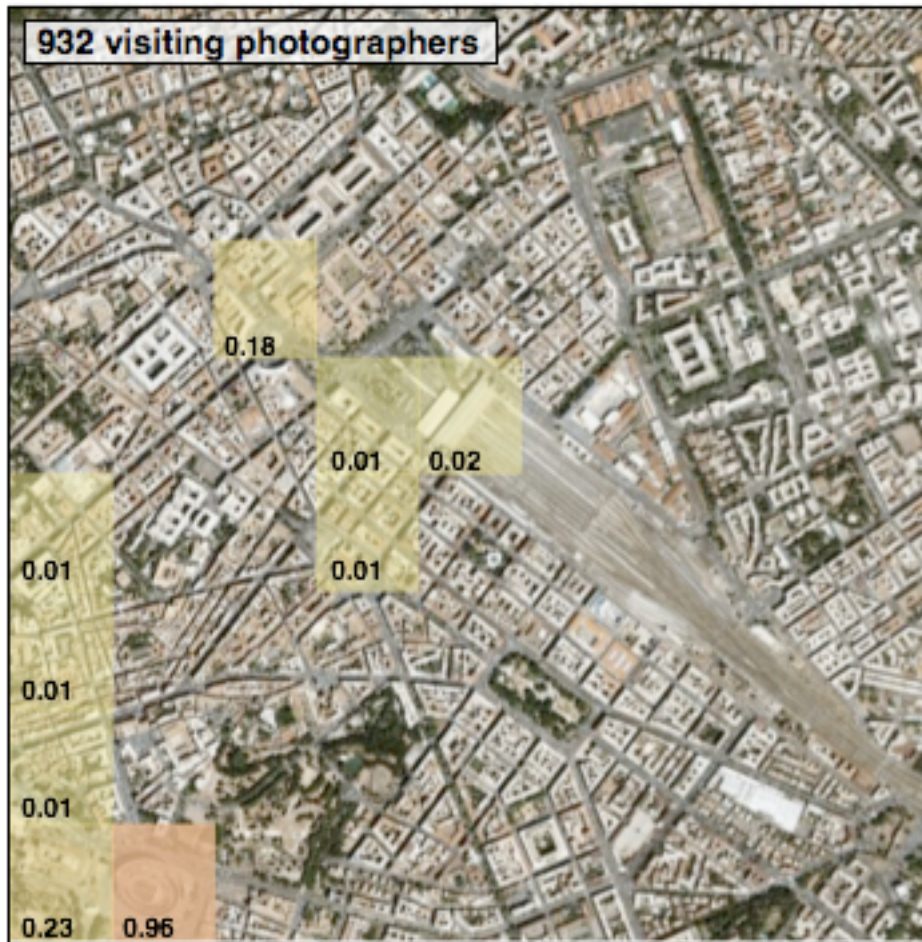
Partners of photographers as well

Digital footprinting

← Data collection and storage → | ← Data fusion → | ← Data analysis and observations →



Space and visitors activities



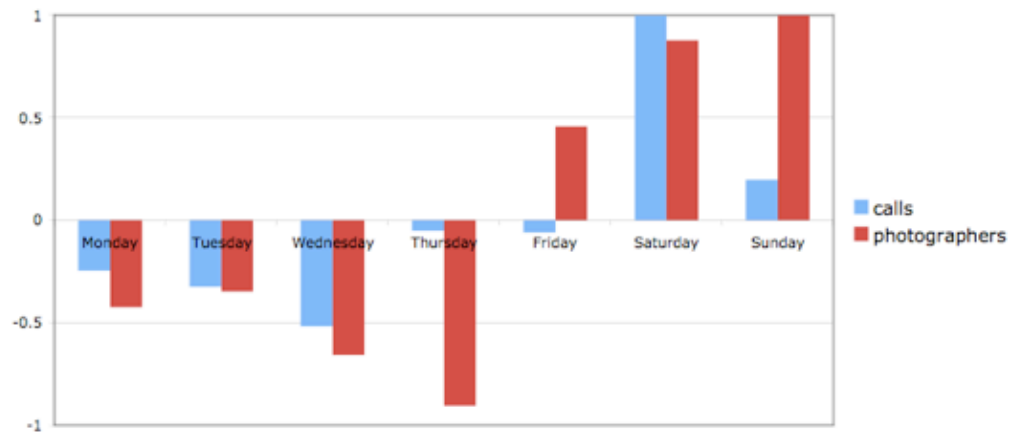
Rome city center (Sept-Nov. 2006)

Place and temporal presence

Temporal comparison of days of the week. September-November 2006



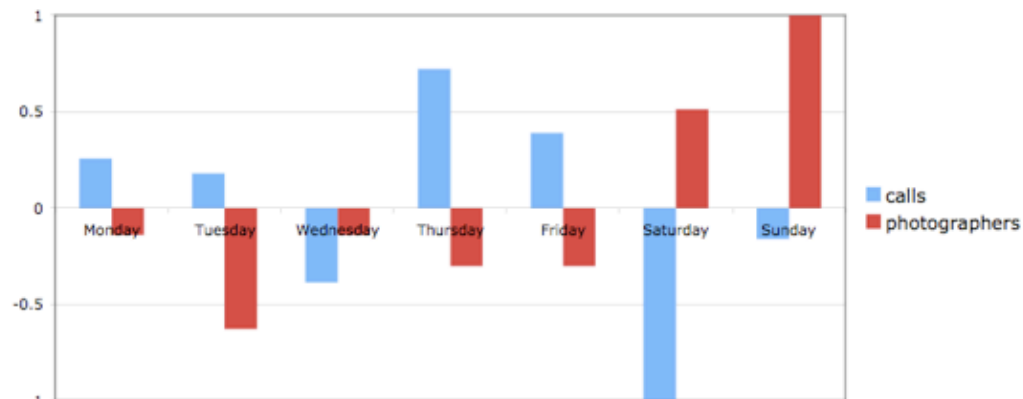
Colosseum



Average photographers per day: 331. Standard deviation: 49.5
Average phone calls per day: 620.47. Standard deviation: 99.65



Train station



Average photographers per day: 10.85. Standard deviation: 3.43
Average phone calls 1165.35 per day. Standard deviation: 198.43.

Social-technical gap

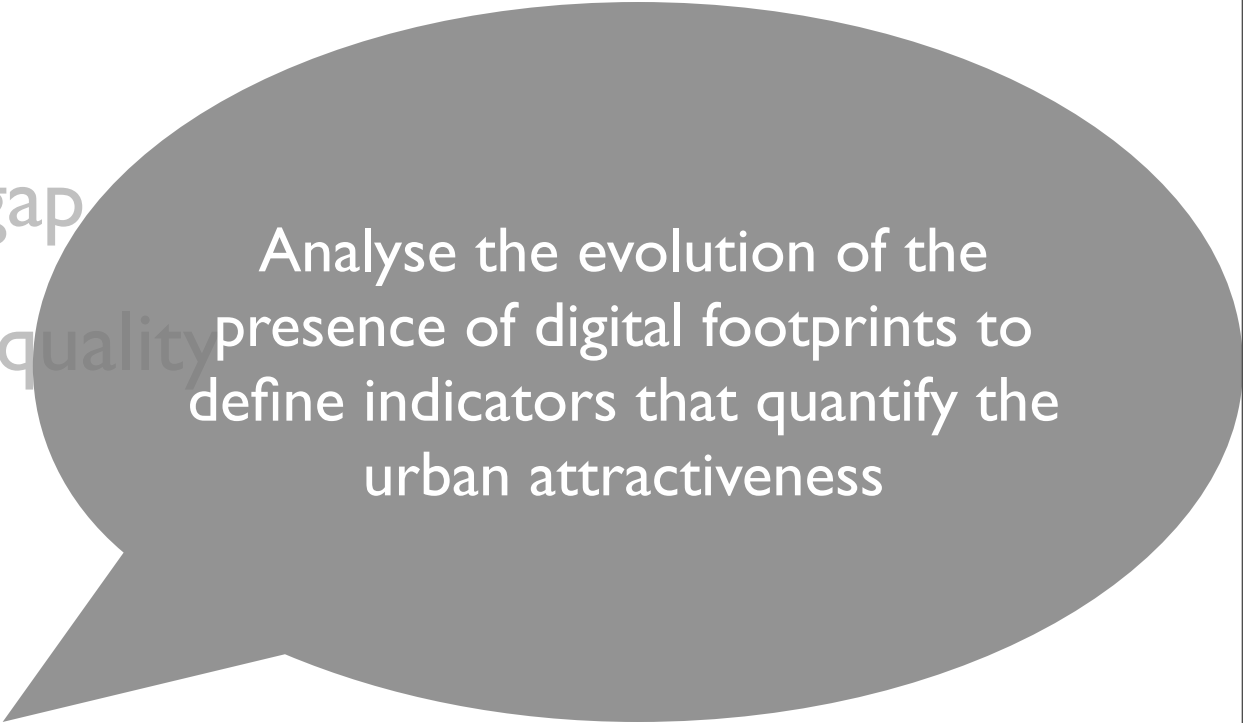
Geoinformation quality

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Urban attractiveness

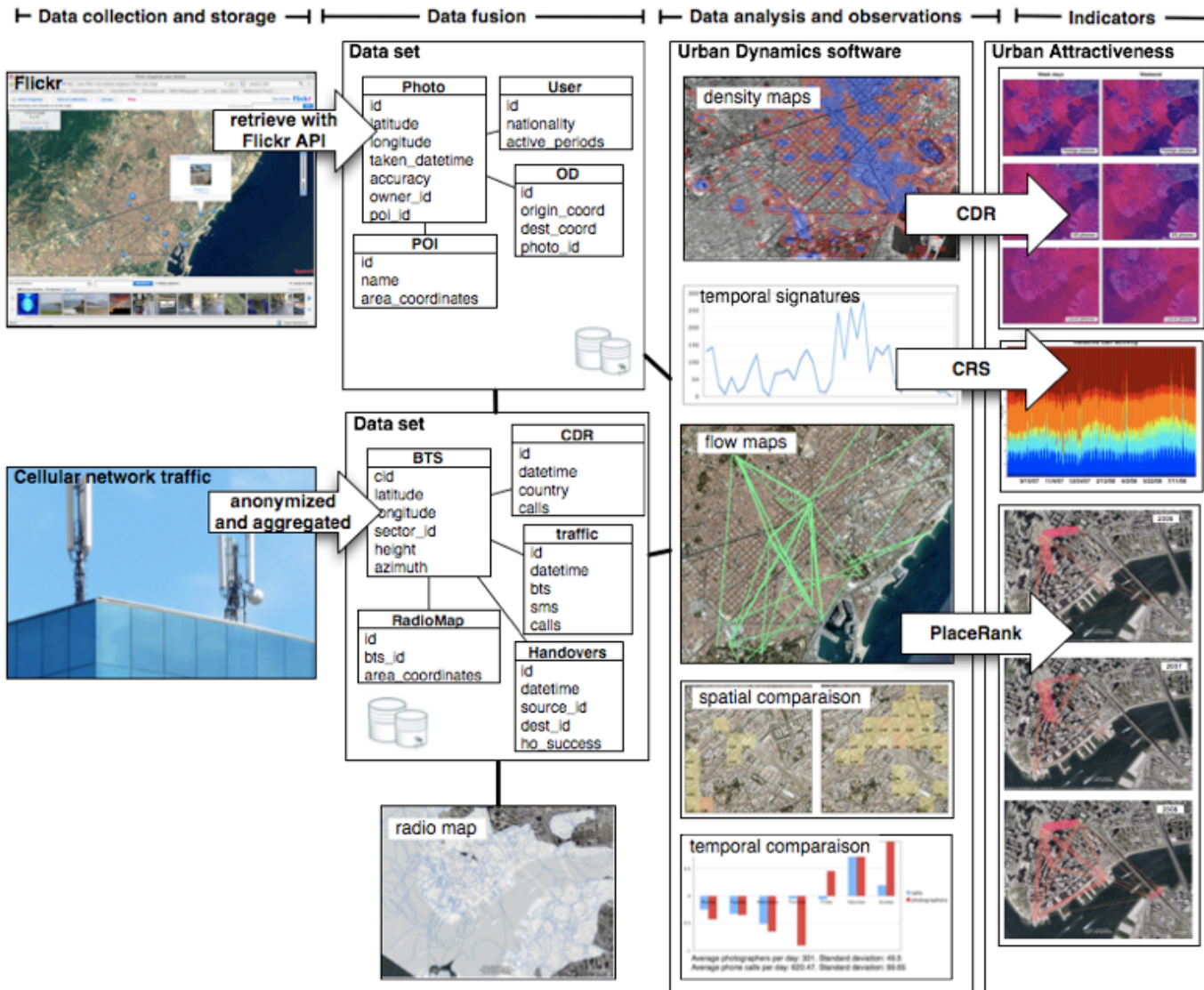


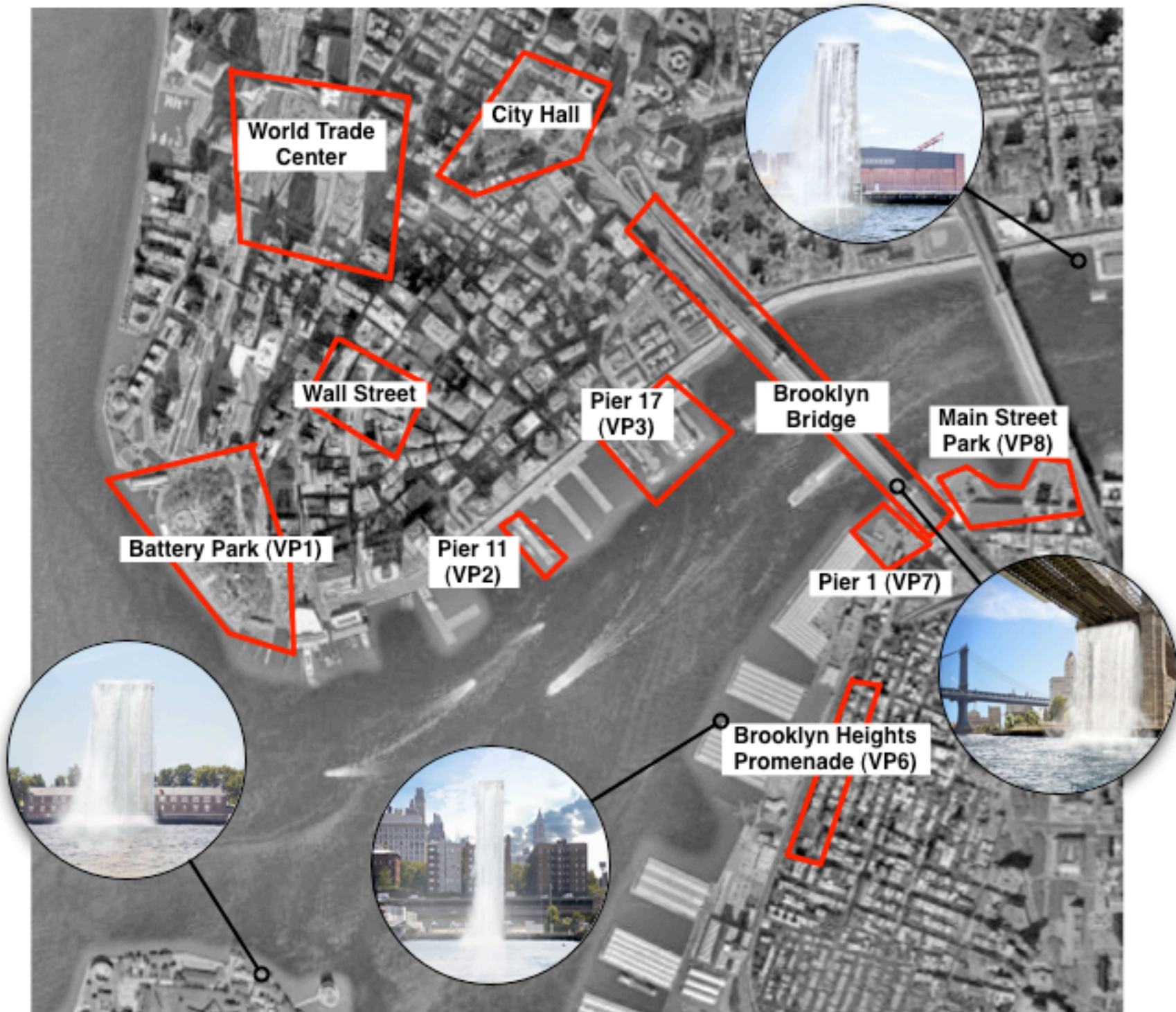
Analyse the evolution of the presence of digital footprints to define indicators that quantify the urban attractiveness



Attractiveness of the NYC Waterfront

Digital footprinting





World Trade Center

City Hall

Wall Street

Battery Park (VP1)

Pier 11 (VP2)

Pier 17 (VP3)

Brooklyn Bridge

Main Street Park (VP8)

Pier 1 (VP7)

Brooklyn Heights Promenade (VP6)

Jun 28, 2008
11:59am

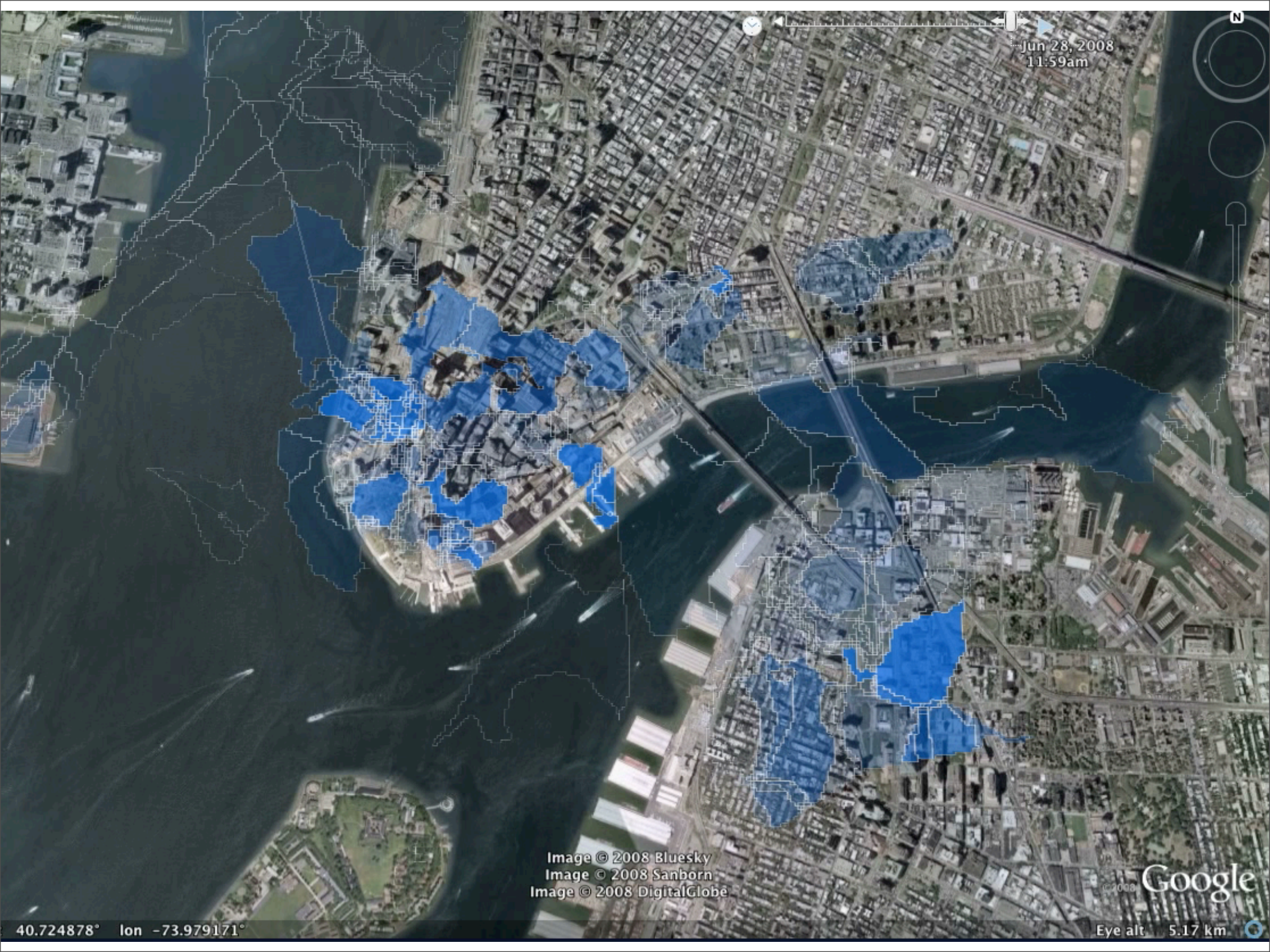
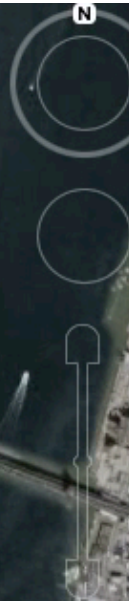


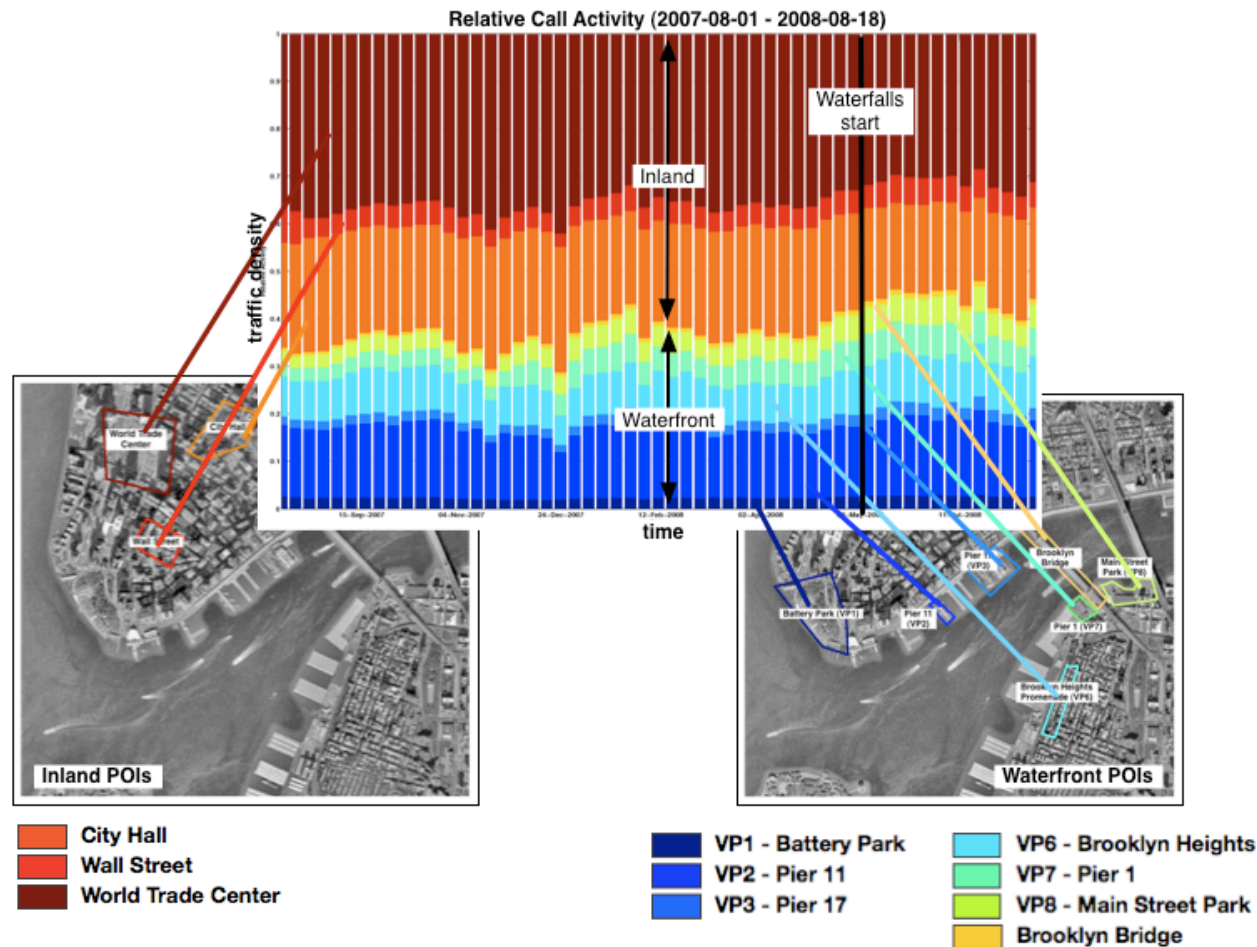
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40.724878° lon -73.979171°

Eye alt 5.17 km

Comparative relative strength



The CRS indicator compares the (normalized) activity of one area of interest with respect to the overall activity of the city.

PlaceRank



POI name
PlaceRank
Evolution from previous year

C Hall
0.15
-0.07

PlaceRank determines the centrality of a location within a set of areas of interest based on the amount of digital footprints generated in each area and the traces that connect them

Digital footprinting limitations

- The **extent of their reliability** is still unclear: Lack of calibration with ground truth data (hard to collect and get access).
- **Sense what is cheap to sense:** In some cases our case study detects weak signals generated by a diffuse population over a long period of time in one of the noisiest cities in the world in terms of wireless network usage.

Conclusions

Conclusions

- The ubiquitous technologies that afford us new flexibility in conducting our daily activities are simultaneously providing the means to study our activities in time and space.
- Explored how the logs, fruits of these interactions, could reveal elements of human and social use of the ubiquitous technology itself

Conclusions

- We focused on the human side of these data. For instance inderwhelming effect of automating the interactions could harm the richness of this explicit interaction with geoinformation
- In our context, the understanding of the limitations and the imperfection of the geoinformation seems part of the knowledge and design solution
- People adapt to the technology, but also adapt the technology to them

Contributions

- **In collaboration** with MIT (Prof. Carlo Ratti) and EPFL (Prof. Pierre Dillenbourg).
- **Published in:** IEEE Pervasive Computing, Journal of Location Based Services, International Journal of Spatial Data Infrastructures Research, ACM CHI.
- **In the media:** New York Times, Le Monde, El Periodico.

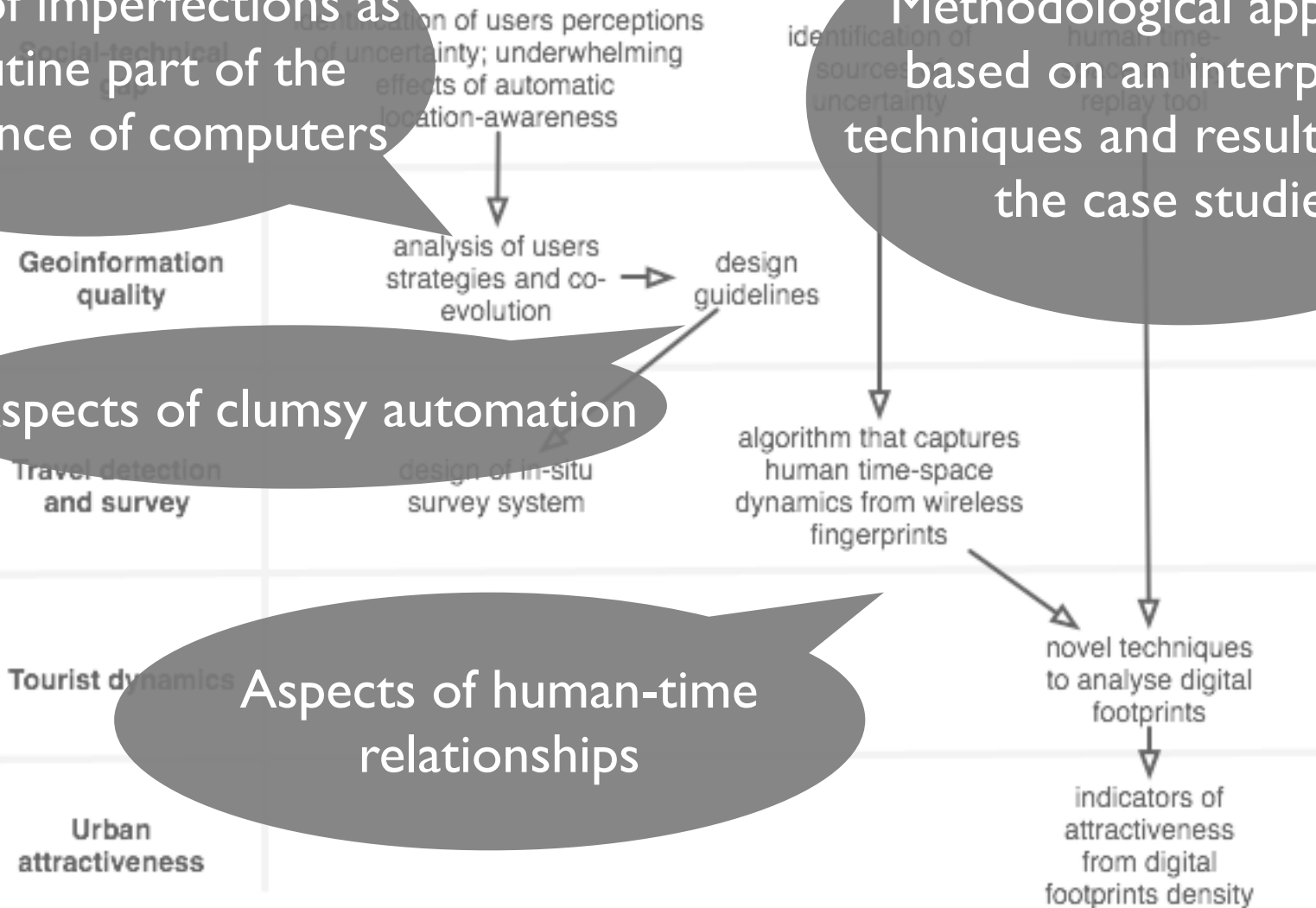
Discussion of contributions

Aspects of imperfections as the routine part of the convenience of computers

Methodological approach based on an interplay of techniques and results linking the case studies

Aspects of clumsy automation

Aspects of human-time relationships



Future works



Post-occupancy
evaluation



User experience,
sustainability



Real-time
urban indicators



Future works



Privacy and ethical issues

Gathering data from people without their knowledge? Who owns the data?

The risk to reveal individuals from anonymized and aggregated sensor data?

How much are people willing to give to get a service in return?

Fabien.Girardin@upf.edu
fabien@liftlab.com



Thank you!

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